Youngstown
City School District

'Honoring the Past, Embracing the Future'

Ohio's Learning Standards
Mathematics
Scope and Sequence
Grade 1

Mathematics Standards Scope and Sequence, Grade 1

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Unit	1	2	3	4	5	6	7	8
Operations and Algebraic Thinking	**1.OA.1** **1.OA.3** **1.OA.6**	**1.OA.5** 1.OA.6 **1.OA.7**	1.OA.1 1.OA.3 1.OA.6	1.OA.6 1.OA.7	1.OA.1 1.OA.3 **1.OA.4** 1.OA.5 1.OA.6	1.OA.1 **1.OA.2** 1.OA.4 1.OA.6 1.OA.7	1.OA.2 1.OA.6 **1.OA.8**	1.OA.6 1.OA.8
Numbers and Operations in Base Ten	**1.NBT.1** **1.NBT.2**	1.NBT.1 1.NBT.2 **1.NBT.3**	1.NBT.1 1.NBT.2 **1.NBT.5**	1.NBT.1 1.NBT.2	1.NBT.1 1.NBT.2 **1.NBT.4** 1.NBT.5	1.NBT.1 1.NBT.2 **1.NBT.6**	1.NBT.1	1.NBT.1
Measurement and Data	**1.MD.3**	1.MD.3 **1.MD.4**	1.MD.3	**1.MD.1** **1.MD.2**	1.MD.4			
Geometry					**1.G.1** **1.G.2**	**1.G.3**		
Required Fluency	Add/Subtract within 10							
Mathematical Practices	Standards for Mathematical Practices 1-8 should be addressed in every unit throughout the year. Teacher's discretion determines sequence.							
Bold font indicates the first time a standard is introduced in the school year.								

Grade 1 – Quarter 1

Unit 1

Operations and Algebraic Thinking

1.OA.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.

1.OA.3 Apply properties of operations as strategies to add and subtract. *For example, if 8 + 3 = 11 is known, then 3 + 8 = 11 is also known (Commutative Property of Addition); to add 2 + 6 + 4, the second two numbers can be added to make a ten, so 2 + 6 + 4 = 2 + 10 = 12 (Associative Property of Addition).* Students need not use formal terms for these properties.

1.OA.6 Add and subtract within 20, demonstrating fluency[G] with various strategies for addition and subtraction within 10. Strategies may include counting on; making ten, e.g., $8 + 6 = 8 + 2 + 4 = 10 + 4 = 14$; decomposing a number leading to a ten, e.g., $13 − 4 = 13 − 3 − 1 = 10 − 1 = 9$; using the relationship between addition and subtraction, e.g., knowing that $8 + 4 = 12$, one knows $12 − 8 = 4$; and creating equivalent but easier or known sums, e.g., adding $6 + 7$ by creating the known equivalent $6 + 6 + 1 = 12 + 1 = 13$.

Numbers and Operations in Base Ten

1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: 10 can be thought of as a bundle of ten ones — called a "ten;" the numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones; and the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).

Grade 1 – Quarter 1

Unit 1
Measurement and Data   **1.MD.3** Work with time and money.   a.   Tell and write time in hours and half-hours using analog and digital clocks.   b.   Identify pennies and dimes by name and value.
Mathematical Practices   1.   Make sense of problems and persevere in solving them.   2.   Reason abstractly and quantitatively.   3.   Construct viable arguments and critique the reasoning of others.   4.   Model with mathematics.   5.   Use appropriate tools strategically.   6.   Attend to precision.   7.   Look for and make use of structure.   8.   Look for and express regularity in repeated reasoning.

Grade 1 – Quarter 1

Unit 2

Operations and Algebraic Thinking

1.OA.5 Relate counting to addition and subtraction, e.g., by counting on[G] 2 to add 2.

1.OA.6 Add and subtract within 20, demonstrating fluency[G] with various strategies for addition and subtraction within 10. Strategies may include counting on; making ten, e.g., $8 + 6 = 8 + 2 + 4 = 10 + 4 = 14$; decomposing a number leading to a ten, e.g., $13 - 4 = 13 - 3 - 1 = 10 - 1 = 9$; using the relationship between addition and subtraction, e.g., knowing that $8 + 4 = 12$, one knows $12 - 8 = 4$; and creating equivalent but easier or known sums, e.g., adding $6 + 7$ by creating the known equivalent $6 + 6 + 1 = 12 + 1 = 13$.

1.OA.7 Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false. For example, which of the following equations are true and which are false? $6 = 6$; $7 = 8 - 1$; $5 + 2 = 2 + 5$; $4 + 1 = 5 + 2$.

Numbers and Operations in Base Ten

1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: 10 can be thought of as a bundle of ten ones — called a "ten;" the numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones; and the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).

1.NBT.3 Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.

Grade 1 – Quarter 1

Unit 2

Measurement and Data

1.MD.3 Work with time and money.

a. Tell and write time in hours and half-hours using analog and digital clocks.

b. Identify pennies and dimes by name and value.

1.MD.4 Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.

Mathematical Practices

1. Make sense of problems and persevere in solving them.
2. Reason abstractly and quantitatively.
3. Construct viable arguments and critique the reasoning of others.
4. Model with mathematics.
5. Use appropriate tools strategically.
6. Attend to precision.
7. Look for and make use of structure.
8. Look for and express regularity in repeated reasoning.

Grade 1 – Quarter 2

Unit 3

Operations and Algebraic Thinking

1.OA.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.

1.OA.3 Apply properties of operations as strategies to add and subtract. *For example, if 8 + 3 = 11 is known, then 3 + 8 = 11 is also known (Commutative Property of Addition); to add 2 + 6 + 4, the second two numbers can be added to make a ten, so 2 + 6 + 4 = 2 + 10 = 12 (Associative Property of Addition).* Students need not use formal terms for these properties.

1.OA.6 Add and subtract within 20, demonstrating fluency[G] with various strategies for addition and subtraction within 10. Strategies may include counting on; making ten, e.g., 8 + 6 = 8 + 2 + 4 = 10 + 4 = 14; decomposing a number leading to a ten, e.g., 13 − 4 = 13 − 3 − 1 = 10 − 1 = 9; using the relationship between addition and subtraction, e.g., knowing that 8 + 4 = 12, one knows 12 − 8 = 4; and creating equivalent but easier or known sums, e.g., adding 6 + 7 by creating the known equivalent 6 + 6 + 1 = 12 + 1 = 13.

Numbers and Operations in Base Ten

1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: 10 can be thought of as a bundle of ten ones — called a "ten;" the numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones; and the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).

1.NBT.5 Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used.

Grade 1 – Quarter 2

Unit 3

Measurement and Data

1.MD.3 Work with time and money.
a. Tell and write time in hours and half-hours using analog and digital clocks.
b. Identify pennies and dimes by name and value.

Mathematical Practices
1. Make sense of problems and persevere in solving them.
2. Reason abstractly and quantitatively.
3. Construct viable arguments and critique the reasoning of others.
4. Model with mathematics.
5. Use appropriate tools strategically.
6. Attend to precision.
7. Look for and make use of structure.
8. Look for and express regularity in repeated reasoning.

Grade 1 – Quarter 2

Unit 4

Operations and Algebraic Thinking

1.OA.6 Add and subtract within 20, demonstrating fluency^G with various strategies for addition and subtraction within 10. Strategies may include counting on; making ten, e.g., $8 + 6 = 8 + 2 + 4 = 10 + 4 = 14$; decomposing a number leading to a ten, e.g., $13 - 4 = 13 - 3 - 1 = 10 - 1 = 9$; using the relationship between addition and subtraction, e.g., knowing that $8 + 4 = 12$, one knows $12 - 8 = 4$; and creating equivalent but easier or known sums, e.g., adding $6 + 7$ by creating the known equivalent $6 + 6 + 1 = 12 + 1 = 13$.

1.OA.7 Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false. For example, which of the following equations are true and which are false? $6 = 6$; $7 = 8 - 1$; $5 + 2 = 2 + 5$; $4 + 1 = 5 + 2$.

Numbers and Operations in Base Ten

1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: 10 can be thought of as a bundle of ten ones — called a "ten;" the numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones; and the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).

Grade 1 – Quarter 2

Unit 4

Measurement and Data

1.MD.1 Order three objects by length; compare the lengths of two objects indirectly by using a third object.

1.MD.2 Express the length of an object as a whole number of length units by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. *Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps.*

Mathematical Practices

1. Make sense of problems and persevere in solving them.
2. Reason abstractly and quantitatively.
3. Construct viable arguments and critique the reasoning of others.
4. Model with mathematics.
5. Use appropriate tools strategically.
6. Attend to precision.
7. Look for and make use of structure.
8. Look for and express regularity in repeated reasoning.

Grade 1 – Quarter 3

Unit 5

Operations and Algebraic Thinking

1.OA.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.

1.OA.3 Apply properties of operations as strategies to add and subtract. *For example, if 8 + 3 = 11 is known, then 3 + 8 = 11 is also known (Commutative Property of Addition); to add 2 + 6 + 4, the second two numbers can be added to make a ten, so 2 + 6 + 4 = 2 + 10 = 12 (Associative Property of Addition).* Students need not use formal terms for these properties.

1.OA.4 Understand subtraction as an unknown-addend problem. *For example, subtract 10 − 8 by finding the number that makes 10 when added to 8.*

1.OA.5 Relate counting to addition and subtraction, e.g., by counting on[G] 2 to add 2.

1.OA.6 Add and subtract within 20, demonstrating fluency[G] with various strategies for addition and subtraction within 10. Strategies may include counting on; making ten, e.g., 8 + 6 = 8 + 2 + 4 = 10 + 4 = 14; decomposing a number leading to a ten, e.g., 13 − 4 = 13 − 3 − 1 = 10 − 1 = 9; using the relationship between addition and subtraction, e.g., knowing that 8 + 4 = 12, one knows 12 − 8 = 4; and creating equivalent but easier or known sums, e.g., adding 6 + 7 by creating the known equivalent 6 + 6 + 1 = 12 + 1 = 13.

Grade 1 – Quarter 3

Unit 5

Numbers and Operations in Base Ten

1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: 10 can be thought of as a bundle of ten ones — called a "ten;" the numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones; and the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).

1.NBT.4 Add within 100, including adding a two-digit number and a one-digit number and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; record the strategy with a written numerical method (drawings and, when appropriate, equations) and explain the reasoning used. Understand that when adding two-digit numbers, tens are added to tens; ones are added to ones; and sometimes it is necessary to compose a ten.

1.NBT.5 Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used.

Grade 1 – Quarter 3

Unit 5

Measurement and Data
1.MD.4 Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.

Geometry
1.G.1 Distinguish between defining attributes, e.g., triangles are closed and three-sided, versus non-defining attributes, e.g., color, orientation, overall size; build and draw shapes that possess defining attributes.
1.G.2 Compose two-dimensional shapes (rectangles, squares, trapezoids, triangles, half-circles, and quarter-circles) or three-dimensional shapes (cubes, right rectangular prisms, right circular cones, and right circular cylinders) to create a composite shape, and compose new shapes from the composite shape. Students do not need to learn formal names such as "right rectangular prism."

Mathematical Practices
1. Make sense of problems and persevere in solving them.
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3. Construct viable arguments and critique the reasoning of others.
4. Model with mathematics.
5. Use appropriate tools strategically.
6. Attend to precision.
7. Look for and make use of structure.
8. Look for and express regularity in repeated reasoning.

Grade 1 – Quarter 3

Unit 6

Operations and Algebraic Thinking

1.OA.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.

1.OA.2 Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem. Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.)

1.OA.4 Understand subtraction as an unknown-addend problem. For example, subtract $10 - 8$ by finding the number that makes 10 when added to 8.

1.OA.6 Add and subtract within 20, demonstrating fluency[G] with various strategies for addition and subtraction within 10. Strategies may include counting on; making ten, e.g., $8 + 6 = 8 + 2 + 4 = 10 + 4 = 14$; decomposing a number leading to a ten, e.g., $13 - 4 = 13 - 3 - 1 = 10 - 1 = 9$; using the relationship between addition and subtraction, e.g., knowing that $8 + 4 = 12$, one knows $12 - 8 = 4$; and creating equivalent but easier or known sums, e.g., adding $6 + 7$ by creating the known equivalent $6 + 6 + 1 = 12 + 1 = 13$.

1.OA.7 Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false. For example, which of the following equations are true and which are false? $6 = 6$; $7 = 8 - 1$; $5 + 2 = 2 + 5$; $4 + 1 = 5 + 2$.

Grade 1 – Quarter 3

Unit 6

Numbers and Operations in Base Ten
1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.
1.NBT.2 Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: 10 can be thought of as a bundle of ten ones — called a "ten;" the numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones; and the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).
1.NBT.6 Subtract multiples of 10 in the range 10-90 from multiples of 10 in the range 10-90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.

Geometry
1.G.3 Partition circles and rectangles into two and four equal shares, describe the shares using the words halves, fourths, and quarters, and use the phrases half of, fourth of, and quarter of. Describe the whole as two of or four of the shares in real-world contexts. Understand for these examples that decomposing into more equal shares creates smaller shares.

Mathematical Practices
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2. Reason abstractly and quantitatively.
3. Construct viable arguments and critique the reasoning of others.
4. Model with mathematics.
5. Use appropriate tools strategically.
6. Attend to precision.
7. Look for and make use of structure.
8. Look for and express regularity in repeated reasoning.

Grade 1 – Quarter 4

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Operations and Algebraic Thinking

1.OA.2 Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem. Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.)

1.OA.6 Add and subtract within 20, demonstrating fluency^G with various strategies for addition and subtraction within 10. Strategies may include counting on; making ten, e.g., $8 + 6 = 8 + 2 + 4 = 10 + 4 = 14$; decomposing a number leading to a ten, e.g., $13 - 4 = 13 - 3 - 1 = 10 - 1 = 9$; using the relationship between addition and subtraction, e.g., knowing that $8 + 4 = 12$, one knows $12 - 8 = 4$; and creating equivalent but easier or known sums, e.g., adding $6 + 7$ by creating the known equivalent $6 + 6 + 1 = 12 + 1 = 13$.

1.OA.8 Determine the unknown whole number in an addition or subtraction equation relating three whole numbers. For example, determine the unknown number that makes the equation true in each of the equations: $8 + \square$ $11; 5 = \square - 3;$
$6 + 6 = \square$.

Grade 1 – Quarter 4

Unit 7

Numbers and Operations in Base Ten
1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.

Mathematical Practices
1. Make sense of problems and persevere in solving them.
2. Reason abstractly and quantitatively.
3. Construct viable arguments and critique the reasoning of others.
4. Model with mathematics.
5. Use appropriate tools strategically.
6. Attend to precision.
7. Look for and make use of structure.
8. Look for and express regularity in repeated reasoning.

Grade 1 – Quarter 4

Unit 8

Operations and Algebraic Thinking

1.OA.6 Add and subtract within 20, demonstrating fluency[G] with various strategies for addition and subtraction within 10. Strategies may include counting on; making ten, e.g., $8 + 6 = 8 + 2 + 4 = 10 + 4 = 14$; decomposing a number leading to a ten, e.g., $13 − 4 = 13 − 3 − 1 = 10 − 1 = 9$; using the relationship between addition and subtraction, e.g., knowing that $8 + 4 = 12$, one knows $12 − 8 = 4$; and creating equivalent but easier or known sums, e.g., adding $6 + 7$ by creating the known equivalent $6 + 6 + 1 = 12 + 1 = 13$.

1.OA.8 Determine the unknown whole number in an addition or subtraction equation relating three whole numbers. For example, determine the unknown number that makes the equation true in each of the equations: $8 + \square$ 11; $5 = \square − 3$; $6 + 6 = \square$.

Numbers and Operations in Base Ten

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Mathematical Practices
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